

FIVE CROWNS

TEXAS GOOD SAM

OBJECTIVE: Have lowest score (number of points) after playing a total of 11 hands

GAME: The number of players at each table will be determined by the game official. The game is played with the official Five Crowns deck of cards. The first hand begins with 3 cards being dealt. Each succeeding hand increases by one additional card being dealt (e.g. 4 cards, 5 cards, etc.) until the last hand dealt consists of 13 cards. Each player arranges the cards in their hand to make “books” or “runs” using natural and/or wild cards.

CARD VALUES: Each card has a point value. Number cards are face value. Jacks = 11; Queens = 12; Kings = 13; Aces = 1; Jokers = 50; and current wild card = 20.

WILD CARDS: Jokers are always wild. Current wild card relates to the number of cards being dealt for the hand. i.e. 4 cards dealt = 4's are wild

RUNS: 3 or more cards of the same suit. (5-6-7-8 of hearts; A-K-Q of spades; 1-2-3-4 of stars)

BOOKS: 3 or more cards of the same value regardless of suit. (5 Kings; 3 Aces; four 6's)

PLAY: After each deal, a card is turned face up to begin the discard pile. The remaining undealt cards become the draw pile. Play starts to the left of the dealer and continues clockwise. Each player in turn will draw the top card from either the draw pile or the discard pile. After drawing the player either discards or “goes out”.

GOING OUT: Once the player has drawn and arranges all the cards in their hand into runs and/or books and has a discard, the player can “go out”. The player must lay all their runs and/or books down before discarding. When a player goes out, the remaining players each have one last turn. Each player (in turn) will draw, arrange their cards into books and/or runs as possible, and then discard. All remaining cards that cannot be arranged into books or runs count as

points against the player. Cards cannot be played on another player's books or runs.

SCORING: Add points from each hand for each player to get total points for game. Low score wins.

NOTES: 1) Any run or book must contain at least ONE natural card. There is no limit to the number of wild cards used.

2) If you are the first to "go out" in a round, and discard before laying down your runs and/or books, you must pick the cards up and wait until your next turn.

3) Your discard may be a card that plays.